Welcome to the Xash3D documentation wiki!

The official wiki of Xash3D!

Xash3D is an engine aiming to be compatible with the GoldSrc Engine. GoldSrc powers the legendary game Half-Life and it's expansions as well as mods designed for it. Xash3D is still in development, the engine fully support single player mods with some support with multiplayer mods and functions.

Downloads

To download the engine, you can go to the links provided below:
Official link: http://www.hlfx.ru/xash/xash_extras.7z
ModDB mirror: here

Topics

- Xash3D Features
- Setting Up Xash3D
- Supported Mods
- Troubleshooting
- FAQ
- Credits

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